

Index

- accessibility, 76-78, 85-86, 122, 151
- advocate, 20, 27, 109
- aesthetic motives, 127
- against tourism, 21
- airline, 120, 121-125, 128-134
 - luxury, 131
- ANOVA, 23, 43
- anthropocentrism, 38
- anywhere workers, 91-114
- apathetic, 20, 26
- app, 146, 165-171, 181, 182, 184
- Artificial Intelligence (AI), 87, 145, 148
- attention, 93, 120, 133
- attitudes, 18, 33-44, 56, 59, 73, 165, 183, 184
- attractions, 5, 74-78, 80-83, 85-87, 110
- Augmented Reality (AR), 5, 125, 145, 149

- barriers, 106, 114, 165, 181
- behaviour, 16, 18, 20, 35, 36, 38-41, 44, 73, 75, 122, 169, 180, 181, 183
- behavioural intentions, 39, 40
- behavioural variables, 39, 40
- belonging, 22, 105, 114
- big data, 125, 141, 146
- bleisure, 95-99, 104, 105, 108, 110-114
- brand developers, 109
- brand image, 55, 129
- brand loyalty, 150, 192
- brand value, 120,
- brands, 55, 122, 124, 129, 133, 140, 143, 184
- bubble economy, 5, 6
- Butsu-jo*, 7

- carbon emissions, 160
- challenges, 14, 34, 54, 80, 73, 84, 97, 103, 108, 114, 140
- chatbots, 125, 142, 146
- Chinese, 20, 53-45, 184
- choice of place, 91
- click & collect, 145
- climate, 36, 93, 105, 112, 158
- climatic, 83
- clothing sector, 158-160, 169, 170
- cluster analysis, 23, 26
- cognitive model, 35
- community, 3, 10-13, 16-28, 54, 57, 64, 74, 80, 104-110
- community-centred, 16-28
- competitive market, 139
- Confirmatory Factor Analysis, 76, 77
- consumer awareness, 167, 181
- consumer behavior, 2, 56, 61, 142, 147
 - buying intention, 157-171
- consumer culture, 2-5, 14, 57, 65
- consumer demands, 14
- consumer experience, 120-133, 145
- consumer preferences, 143, 150
- consumers' decision making, 163
- consumption, 5, 11-12, 37, 54-56, 63, 74, 120-133, 159-163
- consumption patterns, 123
- contemporary, 3, 14, 55, 151
- Covid-19, 71-87, 95, 99, 107, 146
- co-workation, 95, 96, 100, 108
- co-working spaces, 105, 108, 111
- craft culture, 2, 10-13
- craft tourism, 1-14
- Cronbach alpha, 71

- cultural, 9, 11, 25, 53, 58-65, 105, 123, 139, 162
- customer behavior, 148, 150
- customer demands, 150
- customer experience, 120-126, 143, 146
- customer experience management (CEM), 125
- customer experiences (LCX), 121, 128, 143
- customer satisfaction, 148, 150
- customer-based, 125
- customer-centric, 34, 144, 151
- customers, 33-45, 104, 123, 125, 128, 145-151, 162, 180-182
- cutting-edge, 143, 146
- data-driven, 144, 149, 151
- decision-making, 62, 74, 123, 144, 151
- depopulation, 2, 5
- descriptive analysis, 18, 22
- destinations, 16-20, 27-29, 56, 63, 72-75, 80-86, 91-115
- digital, 65, 80, 87, 91-93, 95-115, 138, 151, 161, 162
- digital domain, 141
- digital marketing, 139, 142, 147, 162
- digital nomads, 91-115,
- digital payment, 144-146, 156
- digital platforms, 139, 141, 145, 148
- digital transformation, 138-151
- digitalisation, 92, 115
- digitally nomadic, 113
- diversity, 83
- domestic, 2, 75, 80-83
- domestic tourism, 2, 80
- eco-conscious consumer, 169
- eco-efficient, 144
- ecologism, 38
- e-commerce, 143, 144, 157, 161-163, 180
- economic, 12, 20, 22, 36, 52-55, 72, 75, 93, 104, 122-125
- economic developments, 122
- economic growth, 12, 36, 72, 111
- economically, 93
- ecotourism, 75, 82, 87
- efficiently, 125, 133
- email marketing, 142, 150
- emerging markets, 123
- emerging technologies, 147
- emotional, 6, 55-56, 122, 125, 158
- emotions, 18, 57, 123, 128
- empirical research, 21, 42
- encompasses, 2
- energy consumption, 37
- enjoyment, 164-168, 180, 183, 185
- environment, 20, 22, 28, 33-38, 51-56, 61-63, 83, 9,
- environmental and social problems, 160
- environmentally sustainable, 97
- ethical, 57, 62, 139, 144, 146, 151, 160
- ethics, 151
- ethnic, 81, 83
- eudemonic needs, 103
- evaluation, 94
- expansion, 122, 141, 144, 147
- experiences, 1-14, 19, 40, 52-56, 64, 120-133, 143-146, 150, 162
- experiential economy, 1
- extension, of brands, 122, 127, 161
- face-to-face questionnaires, 22
- fashion, 138-151, 157-171, 182, 184
- fashion industry, 138-151, 158-160, 181
- fashion m-commerce, 157-159, 164-167, 186
- fashion mobile application, 157
- fast fashion, 138-151, 157-160, 167-170

- fieldwork, 21
 final template, 164
 functional expectations, 124
 functional needs, 103

 gap analysis, 85, 86
 geography, 83
 global warming, 5
 globalisation, 34, 92, 113, 115, 158, 159
 globally, 74, 86, 161
 Google Cloud, 146
 green tourism, 82

 hedonic, 103, 127-130, 162-171, 182, 183, 184
 hedonic motivations, 165-168
 hobbies, 105
 hospitality, 33-37, 45, 53-56, 61, 72-73, 87, 93-95, 112
 hospitality industry, 34-37, 45, 54, 87, 94
 host society, 93
 hotels, 33-45, 53, 55, 63, 84, 87, 110

 identity, 25, 36, 95, 105, 108, 129, 133
 imagery visualization, 128
 inaccessible, 96
 in-depth interviews, 128
 Indian, 40, 76, 80
 indicators, 22, 43, 133
 individualization, 2
 influencer, 146, 166, 169
 information and communication technology (ICT), 87
 initial template, 164
 innovations, 138-141, 146-148
 intangible, 8, 11, 12, 121, 126
 intangibilization, 12-14
 intention, 20, 33-45, 157-171, 180, 183
 internal imagery, 127

 international airlines, 129
 irridex model, 17, 19

 Japan, 1-15, 144
 Japanese, 1-15

 KMO tests, 71

 language, 96, 118, 136, 138, 142
 leisure, 8, 13, 46, 48, 63, 109, 121, 123, 125, 126, 128-131, 134, 137, 138, 139, 144, 147, 150-152, 156
 leisure experiences, 137
 leisure travellers, 63
 lifestyle, 21, 22, 59, 121-124, 127, 129, 131, 136-138, 140, 145-148, 155, 157, 207
 LiquidSpace.com, 140
 livelihood, 114
 local businesses, 140
 local culture, 136, 146
 local stakeholders, 41, 144
 local traditional, 20, 23, 32
 localization, 189
 localized, 100
 loyalty programs, 192
 luxury, 4, 6, 7, 14, 16, 58, 60, 67-70, 77-97, 111, 137, 154-175, 178, 204, 223, 226, 227
 luxury airlines, 4, 16, 154, 165
 luxury brand, 96, 155, 156, 172, 175, 178
 luxury customer experience (LCX), 154
 luxury resorts, 58, 60, 67-70
 luxury tourism, 16, 78, 81
 luxury, branding, 154

 management strategies, 18
 man-made, 72, 83
 marginalization, 12

- market dynamics, 5, 126, 150
- marketing, 53, 57, 64, 65, 121, 124, 127, 138-151, 162
- marketing innovations, 140, 148
- mass tourism, 16
- m-commerce, 157-171, 180, 182, 184
- me-centered networks, 14
- media, 27, 64, 105, 109, 139-154, 164, meetup.com, 105
- memorable bonds, 120, 136
- mental phenomena, 117
- meta-analysis, 94
- metaverse, 143-144,
- migration, 95, 99
- Millennials, 56, 120-133
- mobile apps, 146, 148, 159, 164-168,
- mobile commerce, 158-171, 180, 182,
- mobile fashion applications, 166
- mobile shopping, 158-171, 179, 181
- modern consumers, 144
- motivations, 38, 82, 164-168, 171, 186
- m-shoppers, 166
- multi-sensory, 127, 128
- natural resources, 36, 37, 53,54
- 'nature loving', 20, 26
- nature-based tourism, 82
- networking, 2-13, 104, 108, 114
- new technology, 140
- nomadism, 91-113
- Nomadlist.com, 108
- nomads, 91-113
- non-functional needs, 103 ,105
- non-hierarchical clustering, 23
- non-receptive, 27
- Numundo.org, 108
- off-grid, 103
- one-fits-all, 128
- online, 64, 76, 82, 105, 108, 125, 139, 142-146, 149, 161, 166, 181, 183,
- online and offline shopping, 145
- pandemic, 41, 71-88, 99, 107
- payment intentions, 33-45
- perception, 16-28, 34, 39, 52, 55, 73-76, 85-87, 128-131, 133, 165
- personalisation, 125, 129, 162, 164-165, 168-171, 181, 183
- personality, 51-65, 182
- personalized experiences, 144
- personalized shopping journey, 145
- perspective, 35, 54, 93, 95-98, 123, 129, 168
- physical and online shopping, 145
- physical distance, 106
- places, 5, 92, 93, 103, 105, 111, 113
- planned behaviour theory, 35-36, 39, 44
- policy makers, 75, 87, 88
- pollution, 37, 83, 160
- positive attitude, 18, 35, 39,42-45,167
- possessiveness, 3
- post-Covid tourism, 71-88
- post-pandemic, 71-88
- pre-modern Edo era, 2
- primary relationships, 14
- prior themes, 163
- psychographic, 16
- public transport, 109
- purchase intention, 39, 159, 164-168, 183, 184
- purposive sampling, 128
- qualitative, 65, 76, 97, 102, 115, 163, 179, 185
- quantitative, 22, 42, 76, 94, 180, 181
- questionnaires, 22, 41, 42, 59, 179, 180, 185
- random stratified, 21
- realists, 19, 25-27
- religious destinations, 82-83
- resident, 16-28, 109, 110
- respiratory syndrome (MERS), 72

- responsible consumer, 93
retail apps, 167, 181
Rothman's model, 19,
rural tourism, 82
- satisfaction, 86, 115, 123, 148, 150,
164, 166, 168, 184
secondary relationships, 14
second-hand fashion, 170
self-explanatory, 99
self-fulfilment, 105
self-oriented, 3
semi-systematic, 94
service industry, 34, 88, 125
service sector, 3, 14, 34, 114
shopping experience, 12, 144-146,
148, 168, 179, 181
short-term leasing, 103
small businesses, 112
social, 2, 14, 20, 22, 25, 35-38, 54-58,
65, 80, 83, 93, 103-108, 121-125,
139-142, 158-160, 166-171
social dynamics, 139
social media, 10, 105, 121, 125, 139-
142, 145, 148, 150
social platforms, 105
social psychological perspective, 35
social unsustainability, 105
sociality, 105
socializing, 105, 108
socially, 20, 93, 158, 160
societal acceptance, 122
society, 3, 5, 57, 65, 105, 113, 141
socio-demographic, 17, 23, 59, 60
socio-economic environment, 22
socio-environmental, 36
souvenirs, 2, 7, 12, 13
spaces, 102-108, 111, 145
stakeholders, 19, 55, 86, 88, 97, 108,
114
sub-themes, 97, 103, 164
supply chain, 143, 147-150, 159
sustainability, 22, 28, 34-41, 44, 45,
51-65, 92-94, 110-115, 140-146, 151,
158, 167-171
sustainable destination, 39, 110-112
sustainable development, 34, 39-43,
91-115
sustainable tourism, 16, 71, 93
systematic, 94,
systematising, 94
- Takaoka, 5-14
technological, 125, 128, 140-142, 147-
149, 162, 164
technology, 5, 27, 82, 84, 95, 113,
139-151,
tech-savvy, 125, 144
telework, 92, 95, 98, 99
Template Analysis approach, 162
terrorist attack, 72
tertiary relationships, 14
thematic, 97, 184
themes, 93-99, 103, 110, 129, 163-174
throwaway cultures, 169
tourism, 2-14, 16-28, 37, 41, 51-58,
63-65, 72-80, 82-98, 105-110
tourism destinations, 20, 28, 63, 82,
84
tourism industry, 17, 37, 54, 73-75,
84-87, 98, 107
Tourist Perception Measurement
Scale (TPMS), 76
traditional narrative review, 94
transport modalities, 102
travellers, 34, 37, 74, 84, 93, 98-115
trends, 1, 2, 75, 139, 147-150
trusting, 168
tsunagari, 14
t-tests, 23
urban tourism, 21, 81
utilitarian, 124, 127, 129, 130, 159,
162-167, 171, 184

- values, 5, 11, 23, 38-41, 55-57, 62-65, 95, 105, 106, 111, 123, 151, 166, 168
- virtual, 125, 145,
- virtual meetings, 82
- virtual reality (VR), 87, 125, 145, 184
- visual-centric, 8, 9
- visualization, 8, 128

- well-being, 38, 58, 64, 105, 108, 122
- willingness 145, 185
 - to pay, 40, 43, 63

- wireless networks, 158
- Work From Anywhere (WFA), 92, 112, 113
- work remotely, 92, 98
- workation, 92, 95-97, 99-103, 110, 112
- workationers, 103, 108
- working from home (WFH), 99
- work-life balance, 95, 105
- World Health Organization, 72